

# <u>Outline</u>

- \* Application of Digital Signal Processing
- Image Processing
- \* Speech Processing
- Implementation



# **Application of Digital Signal Processing**

- \* Digital signal processors are used for a wide range of applications, from communications and controls to speech and image processing.
- They are found in cellular phones, fax/modems, disk drives, radio, and so on.
- \* These processors have become the product of choice for a number of consumer applications, since they have become very cost-effective.
- \* They can handle different tasks, since they can be reprogrammed readily for a different application.
- \* DSP techniques have been very successful because of the development of low-cost software and hardware support.
- \* For example, modems and speech recognition can be less expensive using DSP techniques.



- SP processors are concerned primarily with real-time signal processing. Real time processing means that the processing must keep pace with some external event; whereas non-real-time processing has no such timing constraint.
- \* The external event to keep pace with is usually the analog input. While analog-based systems with discrete electronic components such as resistors can be more sensitive to temperature changes, DSP-based systems are less affected by environmental conditions such as temperature.
- \* DSP processors enjoy the advantages of microprocessors. They are easy to use, flexible, and economical.
- \* Various technologies have been used for real-time processing, from fiber optics for very high frequency to DSP processors very suitable for the audio-frequency range.



**Digital signal processing (DSP)** is the use of <u>digital processing</u>, such as by computers or more specialized <u>digital signal processors</u>, to perform a wide variety of <u>signal processing</u> operations.

- The signals processed in this manner are a sequence of numbers that represent <u>samples</u> of a <u>continuous variable</u> in a domain such as time, space, or frequency.
- Digital signal processing and <u>analog signal processing</u> are subfields of signal processing.
- SP applications include <u>audio</u> and <u>speech processing</u>, <u>sonar</u>, <u>radar</u> and other <u>sensor array</u> processing, <u>spectral density estimation</u>, <u>statistical signal processing</u>, <u>digital image processing</u>, <u>signal</u> processing for <u>telecommunications</u>, <u>control systems</u>, <u>biomedical</u> <u>engineering</u>, <u>seismology</u> etc...



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- **\*** DSP can involve linear or nonlinear operations.
- Nonlinear signal processing is closely related to <u>nonlinear</u> <u>system identification</u> and can be implemented in the <u>time</u>, <u>frequency</u>.
- The application of digital computation to signal processing allows for many advantages over analog processing in many applications, such as
- ✓ Error detection and Correction in transmission as well as <u>data</u> <u>compression</u>.
- SP is applicable to both streaming data and static (stored) data.



- The main applications of DSP are <u>audio signal processing</u>, <u>audio compression</u>, <u>digital image processing</u>, <u>video compression</u>, <u>speech processing</u>, <u>speech recognition</u>, <u>digital communications</u>, <u>digital synthesizers</u>, <u>radar</u>, <u>sonar</u>, <u>financial signal processing</u>, <u>seismology</u> and <u>biomedicine</u>.
- Specific examples are speech compression and transmission in digital mobile phones, room correction of sound in <u>hi-fi</u> and <u>sound</u> reinforcement applications, weather forecasting, economic forecasting, seismic data processing, analysis and control of <u>industrial processes</u>, medical imaging such as clear air turbulence (CAT) scans and Magnetic resonance imaging (MRI), MP3 compression, <u>computer graphics</u>, <u>image</u> manipulation, hi-fi loudspeaker crossovers and equalization, and <u>audio</u> <u>effects</u> for use with <u>electric guitar amplifiers</u>.



- \* Audio signal processing or audio processing is the intentional alteration of <u>audio signals</u> often through an audio effect or <u>effects unit</u>.
- As audio signals may be electronically represented in either <u>digital</u> or <u>analog</u> format, <u>signal processing</u> may occur in either domain.
- Analog processors operate directly on the electrical signal, while digital processors operate mathematically on the digital representation of that signal.
- Processing methods and application areas include <u>storage</u>, <u>level</u> <u>compression</u>, <u>data compression</u>, <u>transmission</u>, enhancement (e.g., <u>equalization</u>, <u>filtering</u>, <u>noise cancellation</u>, <u>echo</u> or <u>reverb</u> removal or addition, etc.)



#### Audio broadcasting

- Traditionally the most important audio processing (in audio broadcasting) takes place just before the transmitter.
- Studio audio processing is limited in the modern era due to digital audio systems (<u>mixers</u>, routers) being pervasive in the studio.
- Audio data compression, not to be confused with <u>dynamic range</u> <u>compression</u>, has the potential to reduce the transmission <u>bandwidth</u> and storage requirements of audio data.
- Audio compression algorithms are implemented in <u>software</u> as audio <u>codecs</u>.



## 7.1 Image Processing

- In <u>computer science</u>, Digital image processing is the use of computer <u>algorithms</u> to perform <u>image processing</u> on <u>digital images</u>.
- As a subcategory or field of <u>digital signal processing</u>, digital image processing has many advantages over <u>analog image processing</u>.
- It allows a much wider range of algorithms to be applied to the input data and can avoid problems such as the build-up of noise and signal distortion during processing.
- Since images are defined over two dimensions (perhaps more) digital image processing may be modeled in the form of <u>multidimensional</u> <u>systems</u>.



### **Applications**

#### **Digital camera images**

Digital cameras generally include specialized digital image processing hardware either dedicated chips or added circuitry on other chips to convert the raw data from their <u>image sensor</u> into a <u>color-corrected</u> image in a standard <u>image file format</u>

Film

- ✤ Computer graphics
- ✤ <u>Computer vision</u>
- ✤ <u>Holomorphic filtering</u>
- ✤ Image analysis
- ✤ <u>Multidimensional systems</u>
- ✤ <u>Standard test image</u>
- ✤ <u>Superresolution</u>



#### 7.2 Speech processing

- Speech processing is the study of <u>speech</u> <u>signals</u> and the processing methods of these signals. The signals are usually processed in a <u>digital</u> representation, so speech processing can be regarded as a special case of <u>digital signal processing</u>, applied to <u>speech signal</u>.
- Aspects of speech processing includes the acquisition, manipulation, storage, transfer and output of speech signals.
- The input is called <u>speech recognition</u> and the output is called <u>speech</u> <u>synthesis</u>.
- Speech recognition is the <u>inter-disciplinary</u> sub-field of <u>computational</u> <u>linguistics</u> that develops methodologies and technologies that enables the recognition and <u>translation</u> of spoken language into text by computers. It is also known as "automatic speech recognition" (ASR), "computer speech.
- Speech recognition applications include voice user interfaces such as voice dialing (e.g. "Call home"), call routing.

### 7.3 Implementation

- DSP <u>algorithms</u> have long been run on general-purpose computers and <u>digital signal processors</u>.
- SP algorithms are also implemented on purpose-built hardware such as <u>application-specific integrated circuit</u> (ASICs).
- Additional technologies for digital signal processing include more powerful general purpose <u>microprocessors</u>, <u>field-programmable gate</u> <u>arrays</u> (FPGAs), <u>digital signal controllers</u> (mostly for industrial applications such as motor control), and <u>stream processors</u>.
- \* Depending on the requirements of the application, digital signal processing tasks can be implemented on general purpose computers.



- Often when the processing requirement is not real-time, processing is economically done with an existing generalpurpose computer and the signal data (either input or output) exists in data files.
- This is essentially no different from any other data processing, except DSP mathematical techniques (such as the <u>FFT</u>) are used, and
- The sampled data is usually assumed to be uniformly sampled in time or space.
- For example: processing <u>digital photographs</u> with software such as *Photoshop*.





Thanks!!!